Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night



Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast

Survive the Night

Instant

Target creature gets +1/+0 and gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

Investigate. *(Put a colorless Clue artifact token onto the battlefield with "2, Sacrifice this artifact: Draw a card.")*

The longest nights are measured not in hours, but in heartbeats.

041/297 C
SOI • EN Svetlin Velinov

™ & © 2016 Wizards of the Coast