Marker Beetles {1}{G}{G}



Creature — Insect

When Marker Beetles is put into a graveyard from play, target creature gets +1/+1 until end of turn.

{2}, Sacrifice Marker Beetles: Draw a card.

In case of emergency, crush bug.

Illus. Ron Spencer
©1993–1999 Wizards of the Coast, Inc. 112/143

2/3

Marker Beetles {1}{G}{G}



Creature — Insect

When Marker Beetles is put into a graveyard from play, target creature gets +1/+1 until end of turn.

{2}, Sacrifice Marker Beetles: Draw a card.

In case of emergency, crush bug.

Illus. Ron Spencer
©1993–1999 Wizards of the Coast, Inc. 112/143

2/3

Marker Beetles {1}{G}{G}



Creature — Insect

When Marker Beetles is put into a graveyard from play, target creature gets +1/+1 until end of turn.

{2}, Sacrifice Marker Beetles: Draw a card.

In case of emergency, crush bug.

Illus. Ron Spencer
©1993–1999 Wizards of the Coast, Inc. 112/143

2/3

Marker Beetles {1}{G}{G}



Creature — Insect

When Marker Beetles is put into a graveyard from play, target creature gets +1/+1 until end of turn.

{2}, Sacrifice Marker Beetles: Draw a card.

In case of emergency, crush bug.

Illus. Ron Spencer
©1993–1999 Wizards of the Coast, Inc. 112/143

2/3