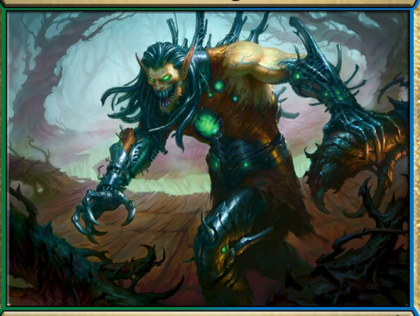
Ezuri, Claw of Progress



Legendary Creature — Elf Warrior

Whenever a creature with power 2 or less enters the battlefield under your control, you get an experience counter.

At the beginning of combat on your turn, put X +1/+1 counters on another target creature you control, where X is the number of experience counters you have.

3/3

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