Chain Lightning



Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning



Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning



Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning



Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230

Chain Lightning

Sorcery

Chain Lightning deals 3 damage to target creature or player. Then that player or that creature's controller may pay {R}{R}. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Sandra Everingham

™ & © 1993-2009 Wizards of the Coast LLC 90/230