Tempest Technique

3 ✳



Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳



Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳



Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳



Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast

Tempest Technique

3 ✳

Enchantment — Aura

Storm *(When you cast this spell, copy it for each spell cast before it this turn. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature you control

Enchanted creature gets +1/+1 for each enchantment you control.

R 0016
TDC • EN ✒ Nino Vecia

™ & © 2025 Wizards of the Coast