Ghor-Clan Rampager



Creature — Beast

Trample

Bloodrush — , Discard Ghor-Clan Rampager: Target attacking creature gets +4/+4 and gains trample until end of turn.

"The Simic come from the cold slow depths. How could they understand the fire in a wild heart?"
—Kroshkar, Gruul shaman

4/4

Dave Kendall

™ & © 2013 Wizards of the Coast 10/12 FNM