Kang Dynasty

3

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)



I — For each opponent, tap up to one target creature that player controls. Goad those creatures.

II — Until your next turn, whenever any of those creatures deals combat damage to a player, draw a card.

III — Target creature you control gets +1/+1 until end of turn for each card in your hand and can't be blocked this turn.

Enchantment — Saga

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