Walking Corpse 1



Creature — Zombie

"Feeding a mortal army is a constant burden. With zombies, it's a constant motivation. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

Igor Kieryluk

2/2

™ & © 1993–2012 Wizards of the Coast LLC 116/249

Walking Corpse 1

Creature — Zombie

"Feeding a mortal army is a constant burden. With zombies, it's a constant motivation. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

Igor Kieryluk

2/2

™ & © 1993–2012 Wizards of the Coast LLC 116/249

Walking Corpse 1

Creature — Zombie

"Feeding a mortal army is a constant burden. With zombies, it's a constant motivation. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

Igor Kieryluk

2/2

™ & © 1993–2012 Wizards of the Coast LLC 116/249

Walking Corpse 1



Creature — Zombie

"Feeding a mortal army is a constant burden. With zombies, it's a constant motivation. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

Igor Kieryluk

2/2

™ & © 1993–2012 Wizards of the Coast LLC 116/249

Walking Corpse 1

Creature — Zombie

"Feeding a mortal army is a constant burden. With zombies, it's a constant motivation. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

Igor Kieryluk

2/2

™ & © 1993–2012 Wizards of the Coast LLC 116/249

Walking Corpse 1

Creature — Zombie

"Feeding a mortal army is a constant burden. With zombies, it's a constant motivation. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

Igor Kieryluk

2/2

™ & © 1993–2012 Wizards of the Coast LLC 116/249

Walking Corpse 1



Creature — Zombie

"Feeding a mortal army is a constant burden. With zombies, it's a constant motivation. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

Igor Kieryluk

2/2

™ & © 1993–2012 Wizards of the Coast LLC 116/249

Walking Corpse 1

Creature — Zombie

"Feeding a mortal army is a constant burden. With zombies, it's a constant motivation. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

Igor Kieryluk

2/2

™ & © 1993–2012 Wizards of the Coast LLC 116/249

Walking Corpse 1

Creature — Zombie

"Feeding a mortal army is a constant burden. With zombies, it's a constant motivation. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

Igor Kieryluk

2/2

™ & © 1993–2012 Wizards of the Coast LLC 116/249