Tyrant's Choice



Sorcery

Will of the council — Starting with you, each player votes for death or torture. If death gets more votes, each opponent sacrifices a creature. If torture gets more votes or the vote is tied, each opponent loses 4 life.

143/325 C
VMA • EN ▶ Daarken
™ & © 2014 Wizards of the Coast

Tyrant's Choice

Sorcery

Will of the council — Starting with you, each player votes for death or torture. If death gets more votes, each opponent sacrifices a creature. If torture gets more votes or the vote is tied, each opponent loses 4 life.

143/325 C
VMA • EN ▶ Daarken
™ & © 2014 Wizards of the Coast

Tyrant's Choice

Sorcery

Will of the council — Starting with you, each player votes for death or torture. If death gets more votes, each opponent sacrifices a creature. If torture gets more votes or the vote is tied, each opponent loses 4 life.

143/325 C
VMA • EN ▶ Daarken
™ & © 2014 Wizards of the Coast

Tyrant's Choice

Sorcery

Will of the council — Starting with you, each player votes for death or torture. If death gets more votes, each opponent sacrifices a creature. If torture gets more votes or the vote is tied, each opponent loses 4 life.

143/325 C
VMA • EN ▶ Daarken
™ & © 2014 Wizards of the Coast

Tyrant's Choice

Sorcery

Will of the council — Starting with you, each player votes for death or torture. If death gets more votes, each opponent sacrifices a creature. If torture gets more votes or the vote is tied, each opponent loses 4 life.

143/325 C
VMA • EN ▶ Daarken
™ & © 2014 Wizards of the Coast

Tyrant's Choice

Sorcery

Will of the council — Starting with you, each player votes for death or torture. If death gets more votes, each opponent sacrifices a creature. If torture gets more votes or the vote is tied, each opponent loses 4 life.

143/325 C
VMA • EN ▶ Daarken
™ & © 2014 Wizards of the Coast

Tyrant's Choice

Sorcery

Will of the council — Starting with you, each player votes for death or torture. If death gets more votes, each opponent sacrifices a creature. If torture gets more votes or the vote is tied, each opponent loses 4 life.

143/325 C
VMA • EN ▶ Daarken
™ & © 2014 Wizards of the Coast

Tyrant's Choice

Sorcery

Will of the council — Starting with you, each player votes for death or torture. If death gets more votes, each opponent sacrifices a creature. If torture gets more votes or the vote is tied, each opponent loses 4 life.

143/325 C
VMA • EN ▶ Daarken
™ & © 2014 Wizards of the Coast

Tyrant's Choice

Sorcery

Will of the council — Starting with you, each player votes for death or torture. If death gets more votes, each opponent sacrifices a creature. If torture gets more votes or the vote is tied, each opponent loses 4 life.

143/325 C
VMA • EN ▶ Daarken
™ & © 2014 Wizards of the Coast