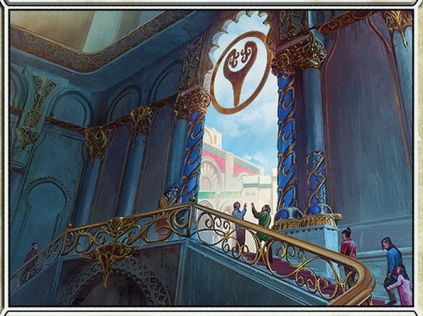
Authority of the Consuls



Enchantment

Creatures your opponents control enter the battlefield tapped.

Whenever a creature enters the battlefield under an opponent's control, you gain 1 life.

Citizens are free to do as they wish, within the confines of the Consulate's laws.

005/264 R
KLD • EN
Lake Hurwitz

™ & © 2016 Wizards of the Coast

Authority of the Consuls

Enchantment

Creatures your opponents control enter the battlefield tapped.

Whenever a creature enters the battlefield under an opponent's control, you gain 1 life.

Citizens are free to do as they wish, within the confines of the Consulate's laws.

005/264 R
KLD • EN
Lake Hurwitz

™ & © 2016 Wizards of the Coast

Authority of the Consuls

Enchantment

Creatures your opponents control enter the battlefield tapped.

Whenever a creature enters the battlefield under an opponent's control, you gain 1 life.

Citizens are free to do as they wish, within the confines of the Consulate's laws.

005/264 R
KLD • EN
Lake Hurwitz

™ & © 2016 Wizards of the Coast

Authority of the Consuls

Enchantment

Creatures your opponents control enter the battlefield tapped.

Whenever a creature enters the battlefield under an opponent's control, you gain 1 life.

Citizens are free to do as they wish, within the confines of the Consulate's laws.

005/264 R
KLD • EN
Lake Hurwitz

™ & © 2016 Wizards of the Coast

Authority of the Consuls

Enchantment

Creatures your opponents control enter the battlefield tapped.

Whenever a creature enters the battlefield under an opponent's control, you gain 1 life.

Citizens are free to do as they wish, within the confines of the Consulate's laws.

005/264 R
KLD • EN
Lake Hurwitz

™ & © 2016 Wizards of the Coast

Authority of the Consuls

Enchantment

Creatures your opponents control enter the battlefield tapped.

Whenever a creature enters the battlefield under an opponent's control, you gain 1 life.

Citizens are free to do as they wish, within the confines of the Consulate's laws.

005/264 R
KLD • EN
Lake Hurwitz

™ & © 2016 Wizards of the Coast

Authority of the Consuls

Enchantment

Creatures your opponents control enter the battlefield tapped.

Whenever a creature enters the battlefield under an opponent's control, you gain 1 life.

Citizens are free to do as they wish, within the confines of the Consulate's laws.

005/264 R
KLD • EN
Lake Hurwitz

™ & © 2016 Wizards of the Coast

Authority of the Consuls

Enchantment

Creatures your opponents control enter the battlefield tapped.

Whenever a creature enters the battlefield under an opponent's control, you gain 1 life.

Citizens are free to do as they wish, within the confines of the Consulate's laws.

005/264 R
KLD • EN
Lake Hurwitz

™ & © 2016 Wizards of the Coast

Authority of the Consuls

Enchantment

Creatures your opponents control enter the battlefield tapped.

Whenever a creature enters the battlefield under an opponent's control, you gain 1 life.

Citizens are free to do as they wish, within the confines of the Consulate's laws.

005/264 R
KLD • EN
Lake Hurwitz

™ & © 2016 Wizards of the Coast