

Scuttlemutt3

Artifact Creature — Scarecrow

☞: Add one mana of any color.

☞: Target creature becomes the color or colors of your choice until end of turn.

*With five lenses on its "head," it sees the world in a range of colors beyond ordinary perception.*

2/2

484U

JMP • EN JEREMY JARVIS

™ & © 2020 Wizards of the Coast

Scuttlemutt3

Artifact Creature — Scarecrow

☞: Add one mana of any color.

☞: Target creature becomes the color or colors of your choice until end of turn.

*With five lenses on its "head," it sees the world in a range of colors beyond ordinary perception.*

2/2

484U

JMP • EN JEREMY JARVIS

™ & © 2020 Wizards of the Coast

Scuttlemutt3

Artifact Creature — Scarecrow

☞: Add one mana of any color.

☞: Target creature becomes the color or colors of your choice until end of turn.

*With five lenses on its "head," it sees the world in a range of colors beyond ordinary perception.*

2/2

484U

JMP • EN JEREMY JARVIS

™ & © 2020 Wizards of the Coast

Scuttlemutt3

Artifact Creature — Scarecrow

☞: Add one mana of any color.

☞: Target creature becomes the color or colors of your choice until end of turn.

*With five lenses on its "head," it sees the world in a range of colors beyond ordinary perception.*

2/2

484U

JMP • EN JEREMY JARVIS

™ & © 2020 Wizards of the Coast