Exiled Boggart 1



Creature — Goblin Rogue

When Exiled Boggart is put into a graveyard from play, discard a card.

Among the boggarts, there is only one real rule: all new treasures and experiences must be shared. Those who hoard their gifts commit the one truly unforgivable sin.

Pete Venters

2/2

™ & © 1993–2007 Wizards of the Coast, Inc. 109/301

Exiled Boggart 1

Creature — Goblin Rogue

When Exiled Boggart is put into a graveyard from play, discard a card.

Among the boggarts, there is only one real rule: all new treasures and experiences must be shared. Those who hoard their gifts commit the one truly unforgivable sin.

Pete Venters

2/2

™ & © 1993–2007 Wizards of the Coast, Inc. 109/301

Exiled Boggart 1

Creature — Goblin Rogue

When Exiled Boggart is put into a graveyard from play, discard a card.

Among the boggarts, there is only one real rule: all new treasures and experiences must be shared. Those who hoard their gifts commit the one truly unforgivable sin.

Pete Venters

2/2

™ & © 1993–2007 Wizards of the Coast, Inc. 109/301

Exiled Boggart 1

Creature — Goblin Rogue

When Exiled Boggart is put into a graveyard from play, discard a card.

Among the boggarts, there is only one real rule: all new treasures and experiences must be shared. Those who hoard their gifts commit the one truly unforgivable sin.

Pete Venters

2/2

™ & © 1993–2007 Wizards of the Coast, Inc. 109/301

Exiled Boggart 1

Creature — Goblin Rogue

When Exiled Boggart is put into a graveyard from play, discard a card.

Among the boggarts, there is only one real rule: all new treasures and experiences must be shared. Those who hoard their gifts commit the one truly unforgivable sin.

Pete Venters

2/2

™ & © 1993–2007 Wizards of the Coast, Inc. 109/301

Exiled Boggart 1

Creature — Goblin Rogue

When Exiled Boggart is put into a graveyard from play, discard a card.

Among the boggarts, there is only one real rule: all new treasures and experiences must be shared. Those who hoard their gifts commit the one truly unforgivable sin.

Pete Venters

2/2

™ & © 1993–2007 Wizards of the Coast, Inc. 109/301

Exiled Boggart 1

Creature — Goblin Rogue

When Exiled Boggart is put into a graveyard from play, discard a card.

Among the boggarts, there is only one real rule: all new treasures and experiences must be shared. Those who hoard their gifts commit the one truly unforgivable sin.

Pete Venters

2/2

™ & © 1993–2007 Wizards of the Coast, Inc. 109/301

Exiled Boggart 1

Creature — Goblin Rogue

When Exiled Boggart is put into a graveyard from play, discard a card.

Among the boggarts, there is only one real rule: all new treasures and experiences must be shared. Those who hoard their gifts commit the one truly unforgivable sin.

Pete Venters

2/2

™ & © 1993–2007 Wizards of the Coast, Inc. 109/301

Exiled Boggart 1

Creature — Goblin Rogue

When Exiled Boggart is put into a graveyard from play, discard a card.

Among the boggarts, there is only one real rule: all new treasures and experiences must be shared. Those who hoard their gifts commit the one truly unforgivable sin.

Pete Venters

2/2

™ & © 1993–2007 Wizards of the Coast, Inc. 109/301