

Scorching Winds



Sorcery



Play **Scorching Winds** only after you're attacked, before you declare interceptors.

Scorching Winds deals 1 damage to each attacking creature.

Illus. D. Alexander Gregory
©1997 Wizards of the Coast, Inc. All rights reserved.

Scorching Winds



Sorcery



Play **Scorching Winds** only after you're attacked, before you declare interceptors.

Scorching Winds deals 1 damage to each attacking creature.

Illus. D. Alexander Gregory
©1997 Wizards of the Coast, Inc. All rights reserved.

Scorching Winds



Sorcery



Play **Scorching Winds** only after you're attacked, before you declare interceptors.

Scorching Winds deals 1 damage to each attacking creature.

Illus. D. Alexander Gregory
©1997 Wizards of the Coast, Inc. All rights reserved.

Scorching Winds



Sorcery



Play **Scorching Winds** only after you're attacked, before you declare interceptors.

Scorching Winds deals 1 damage to each attacking creature.

Illus. D. Alexander Gregory
©1997 Wizards of the Coast, Inc. All rights reserved.

Scorching Winds



Sorcery



Play **Scorching Winds** only after you're attacked, before you declare interceptors.

Scorching Winds deals 1 damage to each attacking creature.

Illus. D. Alexander Gregory
©1997 Wizards of the Coast, Inc. All rights reserved.

Scorching Winds



Sorcery



Play **Scorching Winds** only after you're attacked, before you declare interceptors.

Scorching Winds deals 1 damage to each attacking creature.

Illus. D. Alexander Gregory
©1997 Wizards of the Coast, Inc. All rights reserved.

Scorching Winds



Sorcery



Play **Scorching Winds** only after you're attacked, before you declare interceptors.

Scorching Winds deals 1 damage to each attacking creature.

Illus. D. Alexander Gregory
©1997 Wizards of the Coast, Inc. All rights reserved.

Scorching Winds



Sorcery

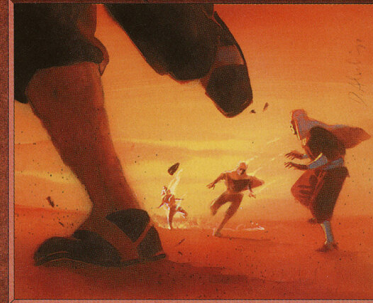


Play **Scorching Winds** only after you're attacked, before you declare interceptors.

Scorching Winds deals 1 damage to each attacking creature.

Illus. D. Alexander Gregory
©1997 Wizards of the Coast, Inc. All rights reserved.

Scorching Winds



Sorcery



Play **Scorching Winds** only after you're attacked, before you declare interceptors.

Scorching Winds deals 1 damage to each attacking creature.

Illus. D. Alexander Gregory
©1997 Wizards of the Coast, Inc. All rights reserved.

