Conclave Tribunal

3 ✳



Enchantment

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Conclave Tribunal enters the battlefield, exile target nonland permanent an opponent controls until Conclave Tribunal leaves the battlefield.

U 0178
MOC • EN ✍ Seb McKinnon

™ & © 2023 Wizards of the Coast

Conclave Tribunal

3 ✳

Enchantment

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Conclave Tribunal enters the battlefield, exile target nonland permanent an opponent controls until Conclave Tribunal leaves the battlefield.

U 0178
MOC • EN ✍ Seb McKinnon

™ & © 2023 Wizards of the Coast

Conclave Tribunal

3 ✳

Enchantment

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Conclave Tribunal enters the battlefield, exile target nonland permanent an opponent controls until Conclave Tribunal leaves the battlefield.

U 0178
MOC • EN ✍ Seb McKinnon

™ & © 2023 Wizards of the Coast

Conclave Tribunal

3 ✳

Enchantment

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Conclave Tribunal enters the battlefield, exile target nonland permanent an opponent controls until Conclave Tribunal leaves the battlefield.

U 0178
MOC • EN ✍ Seb McKinnon

™ & © 2023 Wizards of the Coast