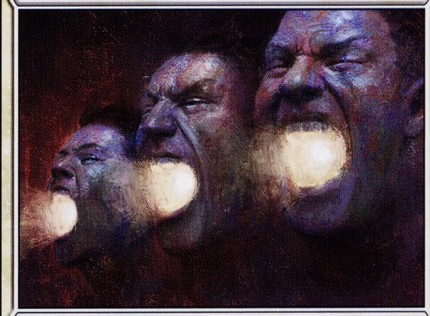
Deafening Silence



Enchantment

Each player can't cast more than one noncreature spell each turn.

"They have forsaken their vows. The edict of the Circle demands their voices be silenced."
—Syr Tasdale, knight of Ardenvale

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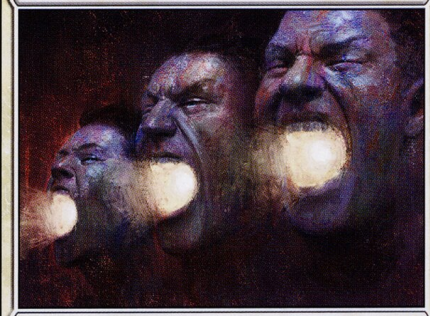
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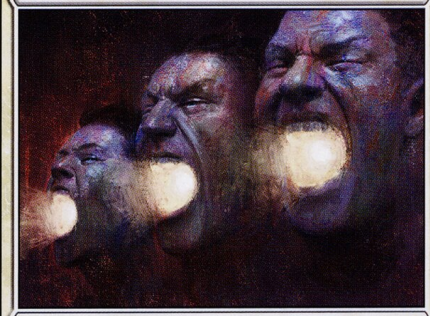
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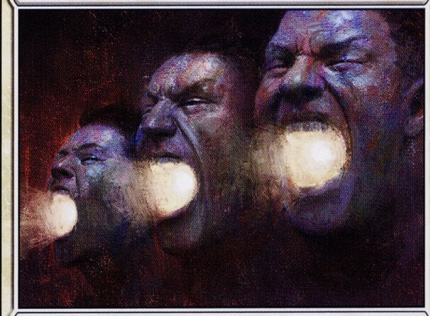
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