Sultai Runemark {2}{B}



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast

Sultai Runemark {2}{B}

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/+2.
Enchanted creature has deathtouch as long as you control a green or blue permanent. *(Any amount of damage it deals to a creature is enough to destroy it.)*

086/185 C
FRF • EN
Volkan Baga

™ & © 2015 Wizards of the Coast