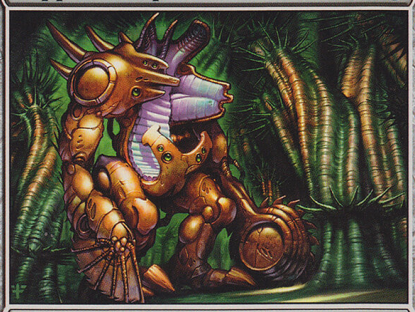
Copper Carapace



Artifact — Equipment

Equipped creature gets +2/+2 and can't block.

Equip 3 (3: Attach to target creature you control. Equip only as a sorcery.)

"We will fight as they do: our flesh protected behind metal."
—Tae Aquil, Viridian weaponsmith

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 102/155

Copper Carapace

Artifact — Equipment

Equipped creature gets +2/+2 and can't block.

Equip 3 (3: Attach to target creature you control. Equip only as a sorcery.)

"We will fight as they do: our flesh protected behind metal."
—Tae Aquil, Viridian weaponsmith

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 102/155

Copper Carapace

Artifact — Equipment

Equipped creature gets +2/+2 and can't block.

Equip 3 (3: Attach to target creature you control. Equip only as a sorcery.)

"We will fight as they do: our flesh protected behind metal."
—Tae Aquil, Viridian weaponsmith

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 102/155

Copper Carapace

Artifact — Equipment

Equipped creature gets +2/+2 and can't block.

Equip 3 (3: Attach to target creature you control. Equip only as a sorcery.)

"We will fight as they do: our flesh protected behind metal."
—Tae Aquil, Viridian weaponsmith

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 102/155