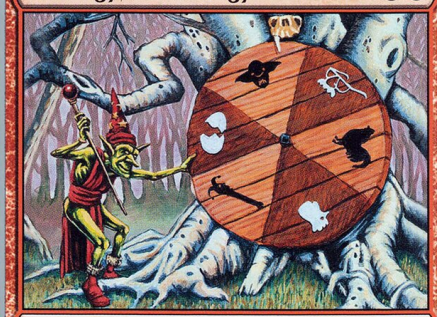
Strategy, Schmategy

1 R



Sorcery

Roll a six-sided die. Strategy, Schmategy has the indicated effect.

1 — Do nothing.

2 — Destroy all artifacts.

3 — Destroy all lands.

4 — Strategy, Schmategy deals 3 damage to each creature and each player.

5 — Each player discards their hand and draws seven cards.

6 — Repeat this process two more times.

058/096 R
UND • EN
Daniel Gelon

™ & © 2020 Wizards of the Coast

Strategy, Schmategy

1 R

Sorcery

Roll a six-sided die. Strategy, Schmategy has the indicated effect.

1 — Do nothing.

2 — Destroy all artifacts.

3 — Destroy all lands.

4 — Strategy, Schmategy deals 3 damage to each creature and each player.

5 — Each player discards their hand and draws seven cards.

6 — Repeat this process two more times.

058/096 R
UND • EN
Daniel Gelon

™ & © 2020 Wizards of the Coast

Strategy, Schmategy

1 R

Sorcery

Roll a six-sided die. Strategy, Schmategy has the indicated effect.

1 — Do nothing.

2 — Destroy all artifacts.

3 — Destroy all lands.

4 — Strategy, Schmategy deals 3 damage to each creature and each player.

5 — Each player discards their hand and draws seven cards.

6 — Repeat this process two more times.

058/096 R
UND • EN
Daniel Gelon

™ & © 2020 Wizards of the Coast

Strategy, Schmategy

1 R

Sorcery

Roll a six-sided die. Strategy, Schmategy has the indicated effect.

1 — Do nothing.

2 — Destroy all artifacts.

3 — Destroy all lands.

4 — Strategy, Schmategy deals 3 damage to each creature and each player.

5 — Each player discards their hand and draws seven cards.

6 — Repeat this process two more times.

058/096 R
UND • EN
Daniel Gelon

™ & © 2020 Wizards of the Coast