Tail Swipe



Instant

Choose target creature you control and target creature you don't control. If you cast this spell during your main phase, the creature you control gets +1/+1 until end of turn. Then those creatures fight each other. *(Each deals damage equal to its power to the other.)*

182/281 U
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast

Tail Swipe

Instant

Choose target creature you control and target creature you don't control. If you cast this spell during your main phase, the creature you control gets +1/+1 until end of turn. Then those creatures fight each other. *(Each deals damage equal to its power to the other.)*

182/281 U
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast

Tail Swipe

Instant

Choose target creature you control and target creature you don't control. If you cast this spell during your main phase, the creature you control gets +1/+1 until end of turn. Then those creatures fight each other. *(Each deals damage equal to its power to the other.)*

182/281 U
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast

Tail Swipe

Instant

Choose target creature you control and target creature you don't control. If you cast this spell during your main phase, the creature you control gets +1/+1 until end of turn. Then those creatures fight each other. *(Each deals damage equal to its power to the other.)*

182/281 U
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast

Tail Swipe

Instant

Choose target creature you control and target creature you don't control. If you cast this spell during your main phase, the creature you control gets +1/+1 until end of turn. Then those creatures fight each other. *(Each deals damage equal to its power to the other.)*

182/281 U
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast

Tail Swipe

Instant

Choose target creature you control and target creature you don't control. If you cast this spell during your main phase, the creature you control gets +1/+1 until end of turn. Then those creatures fight each other. *(Each deals damage equal to its power to the other.)*

182/281 U
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast

Tail Swipe

Instant

Choose target creature you control and target creature you don't control. If you cast this spell during your main phase, the creature you control gets +1/+1 until end of turn. Then those creatures fight each other. *(Each deals damage equal to its power to the other.)*

182/281 U
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast

Tail Swipe

Instant

Choose target creature you control and target creature you don't control. If you cast this spell during your main phase, the creature you control gets +1/+1 until end of turn. Then those creatures fight each other. *(Each deals damage equal to its power to the other.)*

182/281 U
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast

Tail Swipe

Instant

Choose target creature you control and target creature you don't control. If you cast this spell during your main phase, the creature you control gets +1/+1 until end of turn. Then those creatures fight each other. *(Each deals damage equal to its power to the other.)*

182/281 U
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast

Tail Swipe

Instant

Choose target creature you control and target creature you don't control. If you cast this spell during your main phase, the creature you control gets +1/+1 until end of turn. Then those creatures fight each other. *(Each deals damage equal to its power to the other.)*

182/281 U
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast