Earth Rumble



Sorcery

Earthbend 2. When you do, up to one target creature you control fights target creature an opponent controls. *(To earthbend 2, target land you control becomes a 0/0 creature with haste that's still a land. Put two +1/+1 counters on it. When it dies or is exiled, return it to the battlefield tapped. Creatures that fight each deal damage equal to their power to the other.)*

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