
We Ride at Dawn
2
Enchantment
Legendary creature spells you cast have convoke.
Whenever your commander attacks, create a 1/1 red Mercenary creature token with "{T}: Target creature you control gets +1/+0 until end of turn. Activate only as a sorcery."
R 0048
OTC • EN
Miguel Mercado
™ & © 2024 Wizards of the Coast