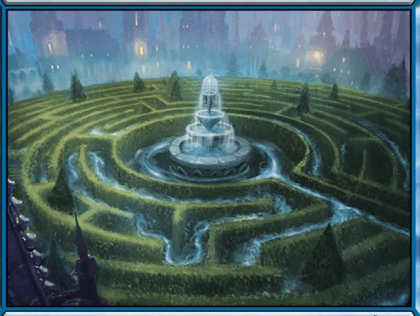
Lost in the Maze {X}{B}{B}



Enchantment

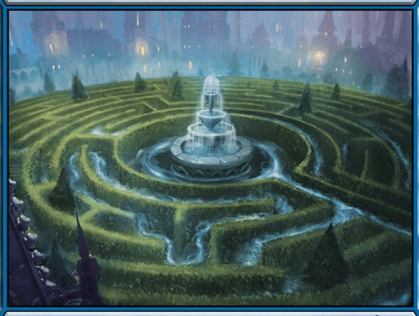
Flash

When Lost in the Maze enters the battlefield, tap X target creatures. Put a stun counter on each of those creatures you don't control. *(If a permanent with a stun counter would become untapped, remove one from it instead.)*

Tapped creatures you control have hexproof.

R 0064
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Lost in the Maze {X}{B}{B}



Enchantment

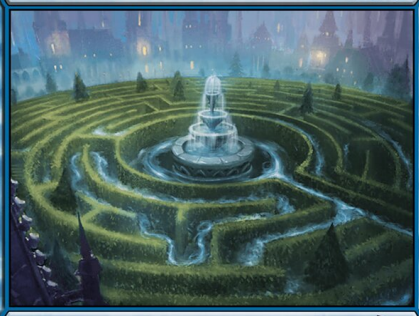
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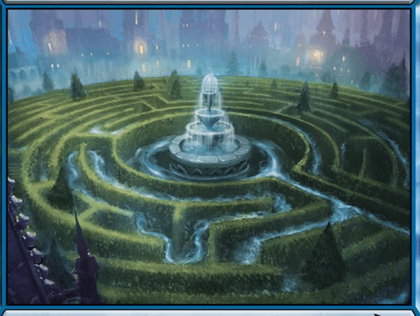
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