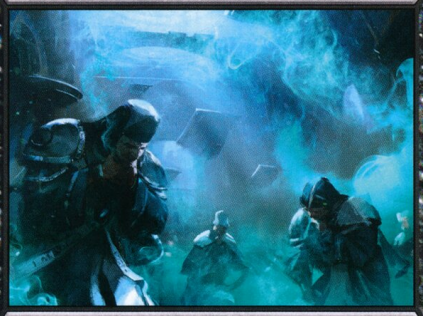
Mephitic Vapors



Sorcery

All creatures get -1/-1 until end of turn.
Surveil 2. *(Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)*

Ravnica's safest strongholds are often neither.

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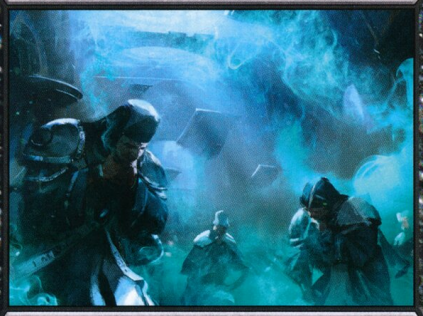

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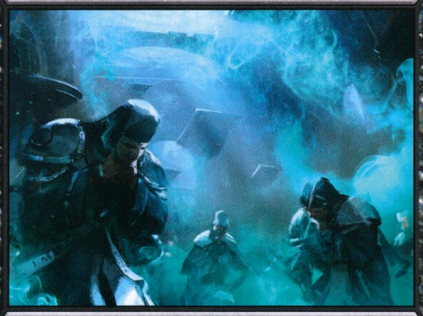

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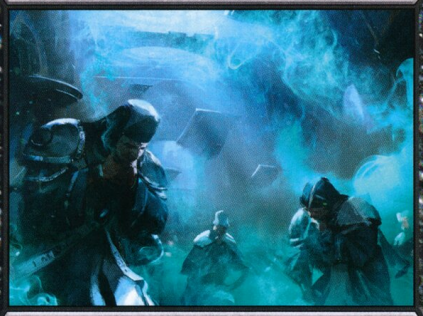

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