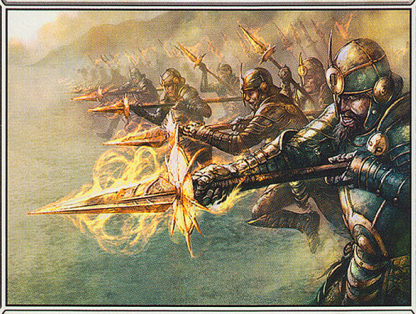
Sanctified Charge



Instant

Creatures you control get +2/+1 until end of turn. White creatures you control also gain first strike until end of turn. *(They deal combat damage before creatures without first strike.)*

You need only raise your spear to receive this blessing.

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