Johtull Wurm 5G



Summon Wurm

For each blocking creature assigned to Johtull Worm beyond the first, Johtull Worm gets –2/–1 until end of turn.

"To bring her down we must be on all sides at once—leave one avenue open and we'll all be dead."
—Taaveti of Kelsinko, Elvish Hunter

Illus. Daniel Gelon

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