

The First Tyrannic War

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I You may put a creature card from your hand onto the battlefield. If its mana cost contains X, it enters the battlefield with a number of +1/+1 counters on it equal to the number of lands you control.

II Double the number of each kind of counter on target creature you control.

III

Enchantment — Saga

The First Tyrannic War 2   

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II Double the number of each kind of counter on target

III creature you control.

Enchantment — Saga 

121/168 R
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2

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Enchantment — Saga

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