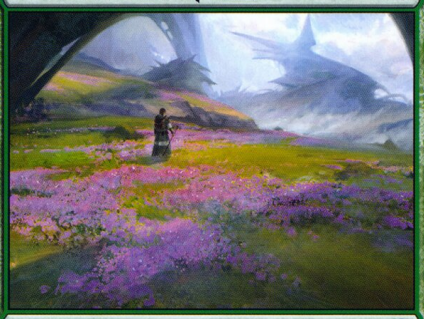
Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

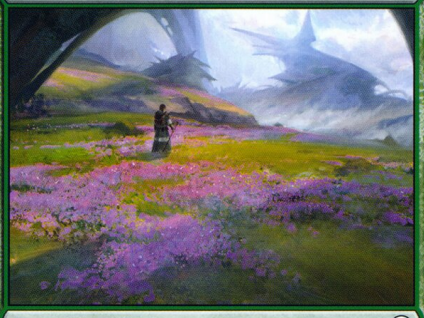
Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

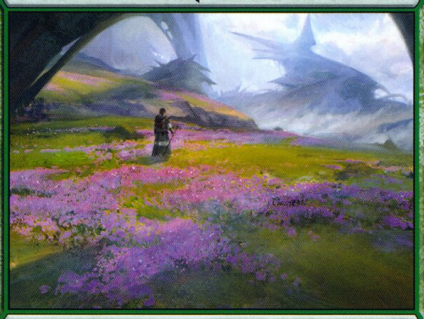
Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

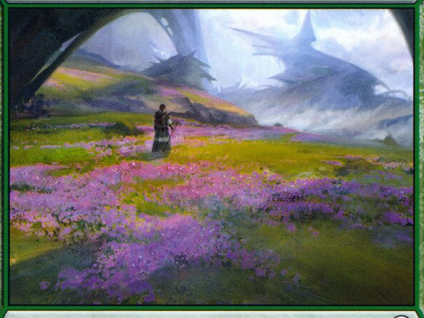
Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

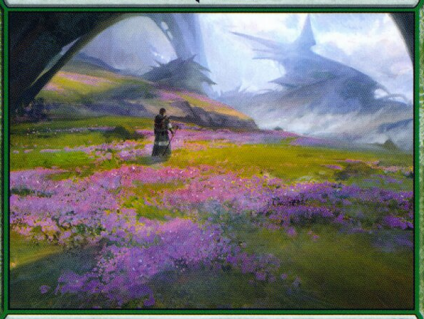
Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

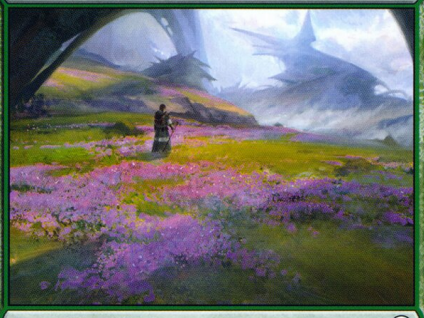
Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

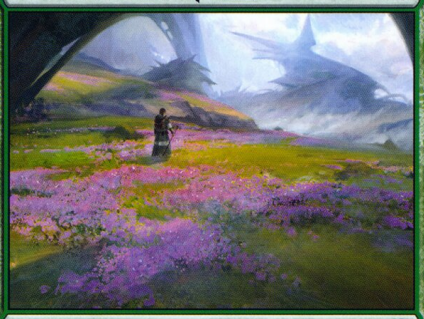
Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

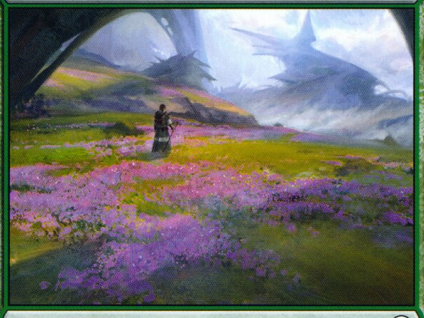
Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse



Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast

Adventurous Impulse

Sorcery

Look at the top three cards of your library. You may reveal a creature or land card from among them and put it into your hand. Put the rest on the bottom of your library in any order.

Every odyssey begins with a single step.

153/269 C
DOM • EN
Titus Lunter

™ & © 2018 Wizards of the Coast