Wickerbough Elder 3



Creature — Treefolk Shaman

Wickerbough Elder comes into play with a -1/-1 counter on it.

, Remove a -1/-1 counter from Wickerbough Elder: Destroy target artifact or enchantment.

"Living scarecrows make a mockery of the natural order. Dead ones make fine hats."

—Jesper Ejsing

4/4

™ & © 1993-2008 Wizards of the Coast, Inc. 80/180

Wickerbough Elder 3

Creature — Treefolk Shaman

Wickerbough Elder comes into play with a -1/-1 counter on it.

, Remove a -1/-1 counter from Wickerbough Elder: Destroy target artifact or enchantment.

"Living scarecrows make a mockery of the natural order. Dead ones make fine hats."

—Jesper Ejsing

4/4

™ & © 1993-2008 Wizards of the Coast, Inc. 80/180

Wickerbough Elder 3

Creature — Treefolk Shaman

Wickerbough Elder comes into play with a -1/-1 counter on it.

, Remove a -1/-1 counter from Wickerbough Elder: Destroy target artifact or enchantment.

"Living scarecrows make a mockery of the natural order. Dead ones make fine hats."

—Jesper Ejsing

4/4

™ & © 1993-2008 Wizards of the Coast, Inc. 80/180

Wickerbough Elder 3

Creature — Treefolk Shaman

Wickerbough Elder comes into play with a -1/-1 counter on it.

, Remove a -1/-1 counter from Wickerbough Elder: Destroy target artifact or enchantment.

"Living scarecrows make a mockery of the natural order. Dead ones make fine hats."

—Jesper Ejsing

4/4

™ & © 1993-2008 Wizards of the Coast, Inc. 80/180