Prismabasher {4}{G}{G}



Creature — Elemental

Trample

Vivid — When this creature enters, up to X target creatures you control get +X/+X until end of turn, where X is the number of colors among permanents you control.

Driven by an unknown hunger, it charges from aurora to aurora leaving trails of wild magic in its wake.

6/6

U 0188
ECL • EN Aaron Miller
™ & © 2026 Wizards of the Coast