Faith's Shield



Instant

Target permanent you control gains protection from the color of your choice until end of turn.

Fateful hour — If you have 5 or less life, instead you and each permanent you control gain protection from the color of your choice until end of turn.

Svetlin Velinov

™ & © 1993–2012 Wizards of the Coast LLC 7/158

Faith's Shield



Instant

Target permanent you control gains protection from the color of your choice until end of turn.

Fateful hour — If you have 5 or less life, instead you and each permanent you control gain protection from the color of your choice until end of turn.

Svetlin Velinov

™ & © 1993–2012 Wizards of the Coast LLC 7/158

Faith's Shield

Instant

Target permanent you control gains protection from the color of your choice until end of turn.

Fateful hour — If you have 5 or less life, instead you and each permanent you control gain protection from the color of your choice until end of turn.

Svetlin Velinov

™ & © 1993–2012 Wizards of the Coast LLC 7/158

Faith's Shield

Instant

Target permanent you control gains protection from the color of your choice until end of turn.

Fateful hour — If you have 5 or less life, instead you and each permanent you control gain protection from the color of your choice until end of turn.

Svetlin Velinov

™ & © 1993–2012 Wizards of the Coast LLC 7/158