Orzhov Pontiff



Creature — Human Cleric

Haunt *(When this creature dies, exile it haunting target creature.)*

When Orzhov Pontiff enters the battlefield or the creature it haunts dies, choose one —

- Creatures you control get +1/+1 until end of turn.
- Creatures you don't control get -1/-1 until end of turn.

1/1

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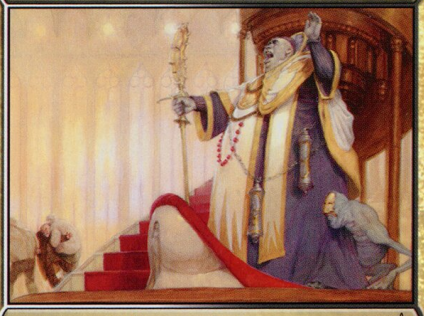
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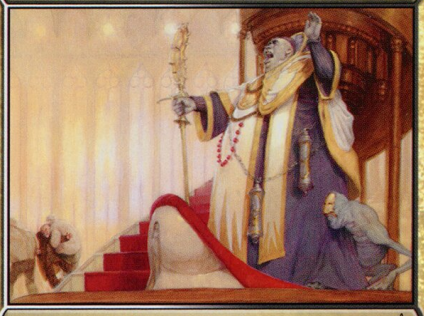
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