

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R

CMA • EN

LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R
CMA • EN • LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R
CMA • EN • LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R
CMA • EN • LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R
CMA • EN • LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R
CMA • EN • LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R
CMA • EN • LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R
CMA • EN • LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R
CMA • EN • LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

2/2

091/320 R
CMA • EN • LARS GRANT-WEST

™ & © 2017 Wizards of the Coast

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

091/320 R

CMA • EN

LARS GRANT-WEST

TM & © 2017 Wizards of the Coast

2/2

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

091/320 R

CMA • EN

LARS GRANT-WEST

TM & © 2017 Wizards of the Coast

2/2

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

091/320 R

CMA • EN

LARS GRANT-WEST

TM & © 2017 Wizards of the Coast

2/2

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

091/320 R

CMA • EN

LARS GRANT-WEST

TM & © 2017 Wizards of the Coast

2/2

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

091/320 R

CMA • EN

LARS GRANT-WEST

TM & © 2017 Wizards of the Coast

2/2

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

091/320 R

CMA • EN

LARS GRANT-WEST

TM & © 2017 Wizards of the Coast

2/2

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

091/320 R

CMA • EN

LARS GRANT-WEST

TM & © 2017 Wizards of the Coast

2/2

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

091/320 R

CMA • EN

LARS GRANT-WEST

TM & © 2017 Wizards of the Coast

2/2

Bane of Progress

4

Creature — Elemental

When Bane of Progress enters the battlefield, destroy all artifacts and enchantments. Put a +1/+1 counter on Bane of Progress for each permanent destroyed this way.

It sees shaped stone and carved wood as mutilations.

091/320 R

CMA • EN

LARS GRANT-WEST

TM & © 2017 Wizards of the Coast

2/2