
Elspeth Resplendent
Legendary Planeswalker — Elspeth
+1: Choose up to one target creature. Put a +1/+1 counter and a counter from among flying, first strike, lifelink, or vigilance on it.
−3: Look at the top seven cards of your library. You may put a permanent card with mana value 3 or less from among them onto the battlefield with a shield counter on it. Put the rest on the bottom of your library in a random order.
−7: Create five 3/3 white Angel creature tokens with flying.
5
282 M
SNC • EN Tom Roberts
™ & © 2022 Wizards of the Coast


Elspeth Resplendent
Legendary Planeswalker — Elspeth
+1: Choose up to one target creature. Put a +1/+1 counter and a counter from among flying, first strike, lifelink, or vigilance on it.
−3: Look at the top seven cards of your library. You may put a permanent card with mana value 3 or less from among them onto the battlefield with a shield counter on it. Put the rest on the bottom of your library in a random order.
−7: Create five 3/3 white Angel creature tokens with flying.
5
282 M
SNC • EN Tom Roberts
™ & © 2022 Wizards of the Coast


Elspeth Resplendent
Legendary Planeswalker — Elspeth
+1: Choose up to one target creature. Put a +1/+1 counter and a counter from among flying, first strike, lifelink, or vigilance on it.
−3: Look at the top seven cards of your library. You may put a permanent card with mana value 3 or less from among them onto the battlefield with a shield counter on it. Put the rest on the bottom of your library in a random order.
−7: Create five 3/3 white Angel creature tokens with flying.
5
282 M
SNC • EN Tom Roberts
™ & © 2022 Wizards of the Coast


Elspeth Resplendent
Legendary Planeswalker — Elspeth
+1: Choose up to one target creature. Put a +1/+1 counter and a counter from among flying, first strike, lifelink, or vigilance on it.
−3: Look at the top seven cards of your library. You may put a permanent card with mana value 3 or less from among them onto the battlefield with a shield counter on it. Put the rest on the bottom of your library in a random order.
−7: Create five 3/3 white Angel creature tokens with flying.
5
282 M
SNC • EN Tom Roberts
™ & © 2022 Wizards of the Coast