Reality Shift {1}{U}



Instant

Exile target creature. Its controller manifests the top card of their library. *(That player puts the top card of their library onto the battlefield face down as a 2/2 creature. If it's a creature card, it can be turned face up any time for its mana cost.)*

U 0125
DSC • EN
Howard Lyon

™ & © 2024 Wizards of the Coast

Reality Shift {1}{U}

Instant

Exile target creature. Its controller manifests the top card of their library. *(That player puts the top card of their library onto the battlefield face down as a 2/2 creature. If it's a creature card, it can be turned face up any time for its mana cost.)*

U 0125
DSC • EN
Howard Lyon

™ & © 2024 Wizards of the Coast

Reality Shift {1}{U}

Instant

Exile target creature. Its controller manifests the top card of their library. *(That player puts the top card of their library onto the battlefield face down as a 2/2 creature. If it's a creature card, it can be turned face up any time for its mana cost.)*

U 0125
DSC • EN
Howard Lyon

™ & © 2024 Wizards of the Coast

Reality Shift {1}{U}

Instant

Exile target creature. Its controller manifests the top card of their library. *(That player puts the top card of their library onto the battlefield face down as a 2/2 creature. If it's a creature card, it can be turned face up any time for its mana cost.)*

U 0125
DSC • EN
Howard Lyon

™ & © 2024 Wizards of the Coast