The Kami War

(As this Saga enters and after your draw step, add a lore counter.)

I — Exile target nonland permanent an opponent controls.

II — Return up to one other target nonland permanent to its owner's hand. Then each opponent discards a card.

III — Exile this Saga, then return it to the battlefield transformed under your control.

6/6

Enchantment — Saga



489 M
NEO • EN Kieran Yanner

™ & © 2022 Wizards of the Coast

The Kami War

(As this Saga enters and after your draw step, add a lore counter.)

I — Exile target nonland permanent an opponent controls.

II — Return up to one other target nonland permanent to its owner's hand. Then each opponent discards a card.

III — Exile this Saga, then return it to the battlefield transformed under your control.

6/6

Enchantment — Saga

489 M
NEO • EN Kieran Yanner

™ & © 2022 Wizards of the Coast

The Kami War

(As this Saga enters and after your draw step, add a lore counter.)

I — Exile target nonland permanent an opponent controls.

II — Return up to one other target nonland permanent to its owner's hand. Then each opponent discards a card.

III — Exile this Saga, then return it to the battlefield transformed under your control.

6/6

Enchantment — Saga

489 M
NEO • EN Kieran Yanner

™ & © 2022 Wizards of the Coast

The Kami War

(As this Saga enters and after your draw step, add a lore counter.)

I — Exile target nonland permanent an opponent controls.

II — Return up to one other target nonland permanent to its owner's hand. Then each opponent discards a card.

III — Exile this Saga, then return it to the battlefield transformed under your control.

6/6

Enchantment — Saga

489 M
NEO • EN Kieran Yanner

™ & © 2022 Wizards of the Coast