Æther Rift



Enchantment

At the beginning of your upkeep, discard a card at random from your hand. If you discard a creature card this way, put that card into play unless any player pays 5 life.

Illus. Heather Hudson

©1993–2000 Wizards of the Coast, Inc. 227/350

Æther Rift

Enchantment

At the beginning of your upkeep, discard a card at random from your hand. If you discard a creature card this way, put that card into play unless any player pays 5 life.

Illus. Heather Hudson

©1993–2000 Wizards of the Coast, Inc. 227/350

Æther Rift

Enchantment

At the beginning of your upkeep, discard a card at random from your hand. If you discard a creature card this way, put that card into play unless any player pays 5 life.

Illus. Heather Hudson

©1993–2000 Wizards of the Coast, Inc. 227/350

Æther Rift

Enchantment

At the beginning of your upkeep, discard a card at random from your hand. If you discard a creature card this way, put that card into play unless any player pays 5 life.

Illus. Heather Hudson

©1993–2000 Wizards of the Coast, Inc. 227/350

Æther Rift

Enchantment

At the beginning of your upkeep, discard a card at random from your hand. If you discard a creature card this way, put that card into play unless any player pays 5 life.

Illus. Heather Hudson

©1993–2000 Wizards of the Coast, Inc. 227/350

Æther Rift

Enchantment

At the beginning of your upkeep, discard a card at random from your hand. If you discard a creature card this way, put that card into play unless any player pays 5 life.

Illus. Heather Hudson

©1993–2000 Wizards of the Coast, Inc. 227/350

Æther Rift

Enchantment

At the beginning of your upkeep, discard a card at random from your hand. If you discard a creature card this way, put that card into play unless any player pays 5 life.

Illus. Heather Hudson

©1993–2000 Wizards of the Coast, Inc. 227/350

Æther Rift

Enchantment

At the beginning of your upkeep, discard a card at random from your hand. If you discard a creature card this way, put that card into play unless any player pays 5 life.

Illus. Heather Hudson

©1993–2000 Wizards of the Coast, Inc. 227/350

Æther Rift

Enchantment

At the beginning of your upkeep, discard a card at random from your hand. If you discard a creature card this way, put that card into play unless any player pays 5 life.

Illus. Heather Hudson

©1993–2000 Wizards of the Coast, Inc. 227/350

Æther Rift

Enchantment

At the beginning of your upkeep, discard a card at random from your hand. If you discard a creature card this way, put that card into play unless any player pays 5 life.

Illus. Heather Hudson

©1993–2000 Wizards of the Coast, Inc. 227/350