Staunch Defenders 3WW



Creature — Human Soldier

When Staunch Defenders enters the battlefield, you gain 4 life.

"Hold your position! Leave doubt for the dying!"
—Tahngarth of the Weatherlight

Illus. Mark Poole

3/4

Staunch Defenders 3WW

Creature — Human Soldier

When Staunch Defenders enters the battlefield, you gain 4 life.

"Hold your position! Leave doubt for the dying!"
—Tahngarth of the Weatherlight

Illus. Mark Poole

3/4

Staunch Defenders 3WW

Creature — Human Soldier

When Staunch Defenders enters the battlefield, you gain 4 life.

"Hold your position! Leave doubt for the dying!"
—Tahngarth of the Weatherlight

Illus. Mark Poole

3/4

Staunch Defenders 3WW

Creature — Human Soldier

When Staunch Defenders enters the battlefield, you gain 4 life.

"Hold your position! Leave doubt for the dying!"
—Tahngarth of the Weatherlight

Illus. Mark Poole

3/4

Staunch Defenders 3WW

Creature — Human Soldier

When Staunch Defenders enters the battlefield, you gain 4 life.

"Hold your position! Leave doubt for the dying!"
—Tahngarth of the Weatherlight

Illus. Mark Poole

3/4

Staunch Defenders 3WW

Creature — Human Soldier

When Staunch Defenders enters the battlefield, you gain 4 life.

"Hold your position! Leave doubt for the dying!"
—Tahngarth of the Weatherlight

Illus. Mark Poole

3/4

Staunch Defenders 3WW

Creature — Human Soldier

When Staunch Defenders enters the battlefield, you gain 4 life.

"Hold your position! Leave doubt for the dying!"
—Tahngarth of the Weatherlight

Illus. Mark Poole

3/4

Staunch Defenders 3WW

Creature — Human Soldier

When Staunch Defenders enters the battlefield, you gain 4 life.

"Hold your position! Leave doubt for the dying!"
—Tahngarth of the Weatherlight

Illus. Mark Poole

3/4

Staunch Defenders 3WW

Creature — Human Soldier

When Staunch Defenders enters the battlefield, you gain 4 life.

"Hold your position! Leave doubt for the dying!"
—Tahngarth of the Weatherlight

Illus. Mark Poole

3/4