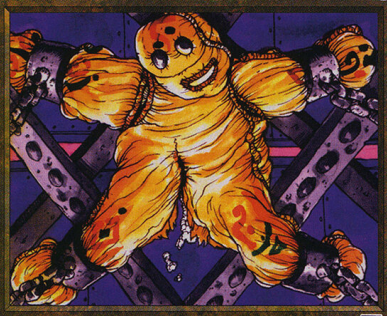
The Rack 1



Artifact

As The Rack comes into play, choose an opponent.

At the beginning of the chosen player's upkeep, The Rack deals X damage to that player, where X is 3 minus the number of cards in his or her hand.

Invented in Mishra's earlier days, the rack was once his most feared creation.

Illus. Richard Thomas

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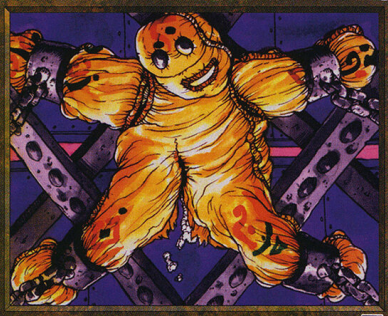

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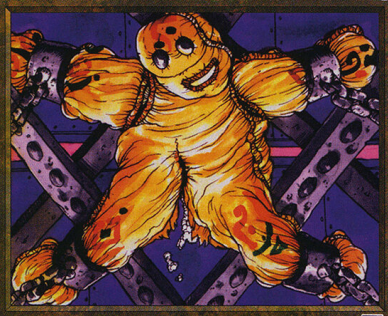

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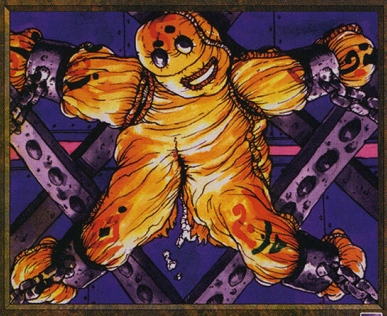

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