
Impassioned Orator
1
Creature — Human Cleric
M20
Whenever another creature enters the battlefield under your control, you gain 1 life.
In times of unrest, the crowd is eager for the comfort of strong convictions.
2/2
306/280 C
M20 • EN
Mark Zug
™ & © 2019 Wizards of the Coast


Impassioned Orator
1
Creature — Human Cleric
M20
Whenever another creature enters the battlefield under your control, you gain 1 life.
In times of unrest, the crowd is eager for the comfort of strong convictions.
2/2
306/280 C
M20 • EN
Mark Zug
™ & © 2019 Wizards of the Coast


Impassioned Orator
1
Creature — Human Cleric
M20
Whenever another creature enters the battlefield under your control, you gain 1 life.
In times of unrest, the crowd is eager for the comfort of strong convictions.
2/2
306/280 C
M20 • EN
Mark Zug
™ & © 2019 Wizards of the Coast


Impassioned Orator
1
Creature — Human Cleric
M20
Whenever another creature enters the battlefield under your control, you gain 1 life.
In times of unrest, the crowd is eager for the comfort of strong convictions.
2/2
306/280 C
M20 • EN
Mark Zug
™ & © 2019 Wizards of the Coast