Secluded Steppe



Land

Secluded Steppe enters the battlefield tapped.

{T}: Add {*} to your mana pool.

Cycling {*} *({*}, Discard this card: Draw a card.)*

314/325 C
VMA • EN ▶ Heather Hudson
™ & © 2014 Wizards of the Coast

Secluded Steppe

Land

Secluded Steppe enters the battlefield tapped.

{T}: Add {*} to your mana pool.

Cycling {*} *({*}, Discard this card: Draw a card.)*

314/325 C
VMA • EN ▶ Heather Hudson
™ & © 2014 Wizards of the Coast

Secluded Steppe

Land

Secluded Steppe enters the battlefield tapped.

{T}: Add {*} to your mana pool.

Cycling {*} *({*}, Discard this card: Draw a card.)*

314/325 C
VMA • EN ▶ Heather Hudson
™ & © 2014 Wizards of the Coast

Secluded Steppe

Land

Secluded Steppe enters the battlefield tapped.

{T}: Add {*} to your mana pool.

Cycling {*} *({*}, Discard this card: Draw a card.)*

314/325 C
VMA • EN ▶ Heather Hudson
™ & © 2014 Wizards of the Coast

Secluded Steppe

Land

Secluded Steppe enters the battlefield tapped.

{T}: Add {*} to your mana pool.

Cycling {*} *({*}, Discard this card: Draw a card.)*

314/325 C
VMA • EN ▶ Heather Hudson
™ & © 2014 Wizards of the Coast

Secluded Steppe

Land

Secluded Steppe enters the battlefield tapped.

{T}: Add {*} to your mana pool.

Cycling {*} *({*}, Discard this card: Draw a card.)*

314/325 C
VMA • EN ▶ Heather Hudson
™ & © 2014 Wizards of the Coast

Secluded Steppe

Land

Secluded Steppe enters the battlefield tapped.

{T}: Add {*} to your mana pool.

Cycling {*} *({*}, Discard this card: Draw a card.)*

314/325 C
VMA • EN ▶ Heather Hudson
™ & © 2014 Wizards of the Coast

Secluded Steppe

Land

Secluded Steppe enters the battlefield tapped.

{T}: Add {*} to your mana pool.

Cycling {*} *({*}, Discard this card: Draw a card.)*

314/325 C
VMA • EN ▶ Heather Hudson
™ & © 2014 Wizards of the Coast

Secluded Steppe

Land

Secluded Steppe enters the battlefield tapped.

{T}: Add {*} to your mana pool.

Cycling {*} *({*}, Discard this card: Draw a card.)*

314/325 C
VMA • EN ▶ Heather Hudson
™ & © 2014 Wizards of the Coast