Reconnaissance Mission 2UU



Enchantment

Whenever a creature you control deals combat damage to a player, you may draw a card.

Cycling 2 (2, Discard this card: Draw a card.)

"We've reached the xenos HQ. Transmitting coordinates now."

193 U
40K • EN
Billy Christian
™ & © 2022 Wizards of the Coast
© GW

Reconnaissance Mission 2UU

Enchantment

Whenever a creature you control deals combat damage to a player, you may draw a card.

Cycling 2 (2, Discard this card: Draw a card.)

"We've reached the xenos HQ. Transmitting coordinates now."

193 U
40K • EN
Billy Christian
™ & © 2022 Wizards of the Coast
© GW

Reconnaissance Mission 2UU

Enchantment

Whenever a creature you control deals combat damage to a player, you may draw a card.

Cycling 2 (2, Discard this card: Draw a card.)

"We've reached the xenos HQ. Transmitting coordinates now."

193 U
40K • EN
Billy Christian
™ & © 2022 Wizards of the Coast
© GW

Reconnaissance Mission 2UU

Enchantment

Whenever a creature you control deals combat damage to a player, you may draw a card.

Cycling 2 (2, Discard this card: Draw a card.)

"We've reached the xenos HQ. Transmitting coordinates now."

193 U
40K • EN
Billy Christian
™ & © 2022 Wizards of the Coast
© GW