Mana Leak {1}{U}



Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}



Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}



Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}



Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249

Mana Leak {1}{U}

Instant

Counter target spell unless its controller pays {3}.

The fatal flaw in every plan is the assumption that you know more than your enemy.

Howard Lyon

™ & © 1993–2011 Wizards of the Coast LLC 63/249