
Hearthhull, the Worldseed
Legendary Artifact — Spacecraft
Station (Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 8+.)
2+ 1, Sacrifice a land: Draw two cards. You may play an additional land this turn.
Flying, vigilance, haste
8+ Whenever you sacrifice a land, each opponent loses 2 life.
6/7
M 0001
EOC • EN
Daniel Ljunggren
™ & © 2025 Wizards of the Coast


Hearthhull, the Worldseed
Legendary Artifact — Spacecraft
Station (Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 8+.)
2+ 1, Sacrifice a land: Draw two cards. You may play an additional land this turn.
Flying, vigilance, haste
8+ Whenever you sacrifice a land, each opponent loses 2 life.
6/7
M 0001
EOC • EN
Daniel Ljunggren
™ & © 2025 Wizards of the Coast


Hearthhull, the Worldseed
Legendary Artifact — Spacecraft
Station (Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 8+.)
2+ 1, Sacrifice a land: Draw two cards. You may play an additional land this turn.
Flying, vigilance, haste
8+ Whenever you sacrifice a land, each opponent loses 2 life.
6/7
M 0001
EOC • EN
Daniel Ljunggren
™ & © 2025 Wizards of the Coast


Hearthhull, the Worldseed
Legendary Artifact — Spacecraft
Station (Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 8+.)
2+ 1, Sacrifice a land: Draw two cards. You may play an additional land this turn.
Flying, vigilance, haste
8+ Whenever you sacrifice a land, each opponent loses 2 life.
6/7
M 0001
EOC • EN
Daniel Ljunggren
™ & © 2025 Wizards of the Coast