Inferno of the Star Mounts {4}{R}{R}



Legendary Creature — Dragon

This spell can't be countered.

Flying, haste

{R}: Inferno of the Star Mounts gets +1/+0 until end of turn. When its power becomes 20 this way, it deals 20 damage to any target.

The ancient dragon Imvaernarhro has earned his fiery nickname.

6/6

151/281 M
AFR ★ EN Jesper Ejsing

™ & © 2021 Wizards of the Coast

Inferno of the Star Mounts {4}{R}{R}



Legendary Creature — Dragon

This spell can't be countered.

Flying, haste

{R}: Inferno of the Star Mounts gets +1/+0 until end of turn. When its power becomes 20 this way, it deals 20 damage to any target.

The ancient dragon Imvaernarhro has earned his fiery nickname.

6/6

151/281 M
AFR ★ EN Jesper Ejsing

™ & © 2021 Wizards of the Coast

Inferno of the Star Mounts {4}{R}{R}



Legendary Creature — Dragon

This spell can't be countered.

Flying, haste

{R}: Inferno of the Star Mounts gets +1/+0 until end of turn. When its power becomes 20 this way, it deals 20 damage to any target.

The ancient dragon Imvaernarhro has earned his fiery nickname.

6/6

151/281 M
AFR ★ EN Jesper Ejsing

™ & © 2021 Wizards of the Coast

Inferno of the Star Mounts {4}{R}{R}



Legendary Creature — Dragon

This spell can't be countered.

Flying, haste

{R}: Inferno of the Star Mounts gets +1/+0 until end of turn. When its power becomes 20 this way, it deals 20 damage to any target.

The ancient dragon Imvaernarhro has earned his fiery nickname.

6/6

151/281 M
AFR ★ EN Jesper Ejsing

™ & © 2021 Wizards of the Coast