Shadow the Hedgehog



Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog



Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog



Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog



Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast

Shadow the Hedgehog

Legendary Creature — Hedgehog Mercenary

Haste

Whenever Shadow the Hedgehog or another creature you control with flash or haste dies, draw a card.

Chaos Control — Each spell you cast has split second if mana from an artifact was spent to cast it. *(As long as it's on the stack, players can't cast spells or activate abilities that aren't mana abilities.)*

4/2

M 2086
SLD • EN ✍ Tracy Yardley

©SEGA
™ & © 2025 Wizards of the Coast