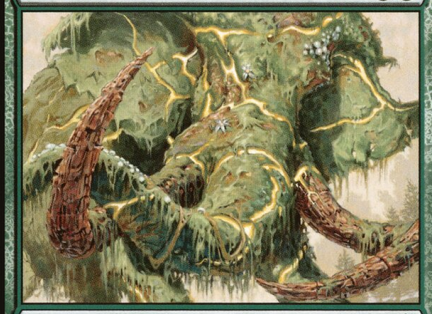
Brawn 3🌳



Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

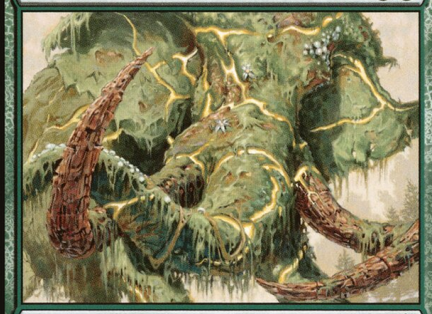
"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳



Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

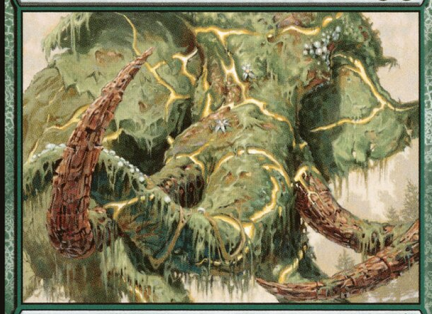
"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳



Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

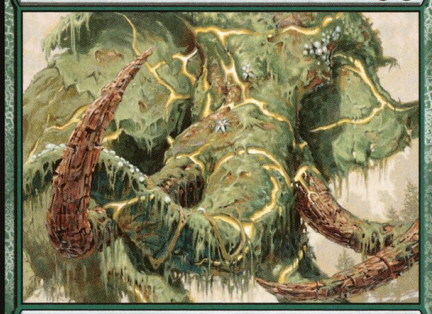
"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳



Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318

Brawn 3🌳

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived,' bellowed Brawn, and the plane shuddered."
—Scroll of Beginnings

3/3

Matt Cavotta

™ & © 1993-2011 Wizards of the Coast LLC 145/318