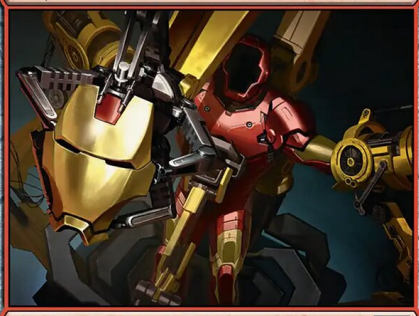
Experimental Armor {2}{R}



Artifact — Equipment

Equipped creature gets +1/+1 and has flying and haste. *(It can't be blocked except by creatures with flying or reach. It can attack and {T} as soon as it comes under your control.)*

Equip {2} *({2}: Attach to target creature you control. Equip only as a sorcery.)*

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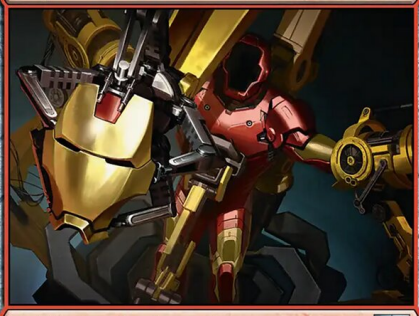
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