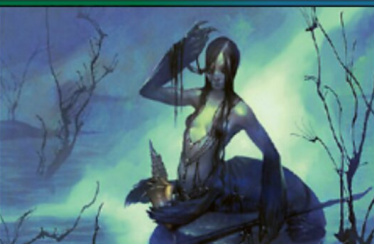


Selkie Hedge-Mage
2



Creature — Merfolk Wizard


When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

— Brandon Kittkowski
2/2

Selkie Hedge-Mage

2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittowski

The illustration shows a merfolk with long, flowing hair and a green, scale-like body. She is holding a fishing net and a small, glowing object. The background is a dark, moody landscape with bare trees and a bright, glowing light source in the sky.

Selkie Hedge-Mage

2



A Selkie Hedge-Mage, a merfolk-like creature with long dark hair and a blue and white outfit, is shown in a dynamic pose. She is holding a small, glowing blue orb in her right hand. The background is a dark, moody landscape with bare trees and a body of water.

Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

Brandon Kittkowski

Selkie Hedge-Mage 2



A Selkie Hedge-Mage, a woman with long dark hair and a blue dress, is shown in a dark, misty forest. She is holding a small, glowing, winged creature in her hands. The background is dark and atmospheric, with bare trees and a misty forest floor.

Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

Brandon Kitkowski

Selkie Hedge-Mage 2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittowski

The card features a blue-bordered frame. The top section has a light blue background with the name 'Selkie Hedge-Mage' in bold black text and a mana cost of two blue mana (represented by two blue circles). Below this is a large illustration of a merfolk with long, flowing blonde hair, wearing a blue and white outfit, sitting on a rock and holding a staff. The background of the illustration is a misty, blue-toned landscape with bare trees. Below the illustration, the type line 'Creature — Merfolk Wizard' is written in bold black text, followed by a wizard icon. The main text area has a light blue background and contains two paragraphs of text, each starting with 'When Selkie Hedge-Mage enters the battlefield...'. The bottom right corner features a power/toughness box with '2/2' in white text on a blue background. The bottom left corner has a small black icon of a sword and the text '— Brandon Kittowski'.

Selkie Hedge-Mage 2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittouski

Selkie Hedge-Mage 2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

Brandon Kittikouski

The card features a blue-bordered frame. The top section has a light blue background with the name 'Selkie Hedge-Mage' in black and a mana cost of two blue mana (represented by a blue circle with a white '2' and a blue circle with a white water drop symbol). The central illustration depicts a merfolk with long, flowing blue hair and a blue and white outfit, sitting on a rock in a body of water. She is holding a small, glowing blue orb in her right hand. The background shows a dark, rocky shoreline with bare trees under a blue sky. Below the illustration, the text 'Creature — Merfolk Wizard' is written in a bold, black font. To the right of this text is a small icon of a blue circle with a white 'C' and a blue circle with a white water drop symbol. The bottom section of the card has a light blue background and contains two paragraphs of text. The first paragraph reads: 'When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.' The second paragraph reads: 'When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.' The bottom right corner of the card features a small blue-bordered box with the text '2/2'. The bottom left corner of the card has a small blue-bordered box with the text 'Brandon Kittikouski'.

Selkie Hedge-Mage

2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittowski

The card features a central illustration of a Selkie Hedge-Mage, a merfolk with long, flowing hair and a green, scale-like body. She is depicted in a dynamic pose, holding a staff or wand. The background is a dark, moody landscape with silhouettes of trees and a bright, glowing light source, possibly the moon or a magical fire. The card's border is a simple black frame. The top left corner contains the card's name, and the top right corner shows the mana cost. The bottom left corner contains the card's type and a small icon. The bottom right corner shows the card's power and toughness. The bottom center contains the card's flavor text and a small credit line.

Selkie Hedge-Mage 2



A Selkie Hedge-Mage, a merfolk-like creature with long dark hair and a blue and white outfit, is shown in a dynamic pose, possibly casting a spell or moving through water. The background is a dark, moody landscape with bare trees and a bright, glowing light source.

Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

Brandon Kittikouski

Selkie Hedge-Mage

2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittkowski

Selkie Hedge-Mage 2



A Selkie Hedge-Mage, a merfolk wizard, is depicted sitting on a rock in a misty, blue-toned landscape. She has long, dark hair and is wearing a dark, form-fitting outfit. She is holding a small, glowing, fish-like creature in her hands. The background features bare, dark trees and a hazy, blue sky.

Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittowski

Selkie Hedge-Mage 2



Creature — Merfolk Wizard

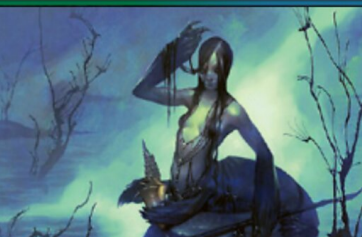
When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittouski

Selkie Hedge-Mage
2



Creature — Merfolk Wizard


When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

Brandon Kittouski
2/2

Selkie Hedge-Mage

2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittowski

The card features a central illustration of a Selkie Hedge-Mage, a merfolk with long, flowing hair and a green, scale-like body. She is depicted in a dynamic pose, holding a staff or wand. The background is a dark, moody landscape with bare, gnarled trees and a bright, glowing light source, possibly the moon or a fire, creating a high-contrast scene. The card's border is a simple, light-colored frame. The top left corner contains the card's name, and the top right corner shows the mana cost. The bottom left corner has the creature type, and the bottom right corner displays the power and toughness. The card's abilities are written in a clear, sans-serif font, and the artist's name is at the very bottom.

Selkie Hedge-Mage 2



A Selkie Hedge-Mage, a merfolk wizard, is depicted sitting in a small boat on a body of water. She has long, dark hair and is wearing a blue, form-fitting outfit. She is holding a small, dark, winged creature (a pooka) in her hands. The background shows a misty, blue-toned landscape with bare, dark trees and a small, distant island.

Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

Brandon Kittkowski

Selkie Hedge-Mage 2



A Selkie Hedge-Mage, a woman with long dark hair and a blue dress, is depicted in a misty, forest setting. She is holding a small, glowing, winged creature in her hands. The background is a soft, hazy blue and green.

Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

Brandon Kitkowski

Selkie Hedge-Mage 2



Creature — Merfolk Wizard

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2/2

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Selkie Hedge-Mage 2

Creature — Merfolk Wizard

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When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittkowski

Selkie Hedge-Mage 2



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When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

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2/2

Brandon Kittowski

Selkie Hedge-Mage

2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittowski

The illustration shows a merfolk with long, flowing hair and a green, scale-like body. She is holding a fishing net in her right hand and a fishing rod in her left. She is surrounded by bare, dark trees and a misty, blue background.

Selkie Hedge-Mage 2



A Selkie Hedge-Mage, a merfolk wizard, is depicted sitting in a small boat on a body of water. She has long, dark hair and is wearing a blue, form-fitting outfit. She is holding a small, dark, winged creature in her hands. The background shows a dark, stormy sea with a large, dark, winged creature (a dragon or a large bird) flying in the sky. The overall tone is dark and mysterious.

Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

Brandon Kittkowski

Selkie Hedge-Mage 2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

Brandon Kitkowski

Selkie Hedge-Mage 2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittowski

The card features a blue-bordered frame. The top section has a light blue background with the name 'Selkie Hedge-Mage' in bold black text and a mana cost of two blue mana (represented by the number '2' and two blue mana symbols). The central illustration depicts a merfolk with long, flowing blonde hair, wearing a blue and white robe, sitting on a rock and holding a staff. The background is a misty, blue-toned landscape with bare trees. Below the illustration, the type line 'Creature — Merfolk Wizard' is printed in bold black text, followed by a wizard icon. The text box contains two triggered abilities: 'When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.' and 'When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.' The bottom right corner shows the power/toughness '2/2' in a blue-bordered box. The bottom left corner has a small blue icon and the artist's name 'Brandon Kittowski'.

Selkie Hedge-Mage 2



Creature — Merfolk Wizard

When Selkie Hedge-Mage enters the battlefield, if you control two or more Forests, you may gain 3 life.

When Selkie Hedge-Mage enters the battlefield, if you control two or more Islands, you may return target tapped creature to its owner's hand.

2/2

— Brandon Kittouski