Ray of Revelation 1



Instant

Destroy target enchantment.

Flashback (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

*Webs of illusion unravel in the light of truth.*

Illus. Doug Chaffee

™ & © 1993–2002 Wizards of the Coast, Inc. 20/143

Ray of Revelation 1

Instant

Destroy target enchantment.

Flashback (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

*Webs of illusion unravel in the light of truth.*

Illus. Doug Chaffee

™ & © 1993–2002 Wizards of the Coast, Inc. 20/143

Ray of Revelation 1

Instant

Destroy target enchantment.

Flashback (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

*Webs of illusion unravel in the light of truth.*

Illus. Doug Chaffee

™ & © 1993–2002 Wizards of the Coast, Inc. 20/143

Ray of Revelation 1

Instant

Destroy target enchantment.

Flashback (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

*Webs of illusion unravel in the light of truth.*

Illus. Doug Chaffee

™ & © 1993–2002 Wizards of the Coast, Inc. 20/143

Ray of Revelation 1

Instant

Destroy target enchantment.

Flashback (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

*Webs of illusion unravel in the light of truth.*

Illus. Doug Chaffee

™ & © 1993–2002 Wizards of the Coast, Inc. 20/143

Ray of Revelation 1

Instant

Destroy target enchantment.

Flashback (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

*Webs of illusion unravel in the light of truth.*

Illus. Doug Chaffee

™ & © 1993–2002 Wizards of the Coast, Inc. 20/143

Ray of Revelation 1

Instant

Destroy target enchantment.

Flashback (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

*Webs of illusion unravel in the light of truth.*

Illus. Doug Chaffee

™ & © 1993–2002 Wizards of the Coast, Inc. 20/143

Ray of Revelation 1

Instant

Destroy target enchantment.

Flashback (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

*Webs of illusion unravel in the light of truth.*

Illus. Doug Chaffee

™ & © 1993–2002 Wizards of the Coast, Inc. 20/143

Ray of Revelation 1

Instant

Destroy target enchantment.

Flashback (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

*Webs of illusion unravel in the light of truth.*

Illus. Doug Chaffee

™ & © 1993–2002 Wizards of the Coast, Inc. 20/143