

Outlaws' Merriment

1 2**



Enchantment



At the beginning of your upkeep, choose one at random. Create a red and white creature token with those characteristics.

- 3/1 Human Warrior with trample and haste.
- 2/1 Human Cleric with lifelink and haste.
- 1/2 Human Rogue with haste and “When this creature enters the battlefield, it deals 1 damage to any target.”

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